

Augmenting Accessibility and Universal Design for Learning Efforts in Documentation Through Free and Low-Cost Technologies

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Presentation Overview

- 1. Augmenting documentation cycles**
- 2. Focus on a few free to low-cost
resources**
- 3. Highlight workflow process
alignment and show use cases**

Central Premises

- 1. Possible and prudent given multitude of free/low-cost resources available**
- 2. Scalable, sustainable, and a means for providing clear examples and insights into how accessibility and universal design work**

Objectives and Outcomes

1. **Weigh various options**
2. **Plan next steps**
3. **Use opportunity to ask questions**

Why the scope of documentation?

- 1. First, what is meant by it**
- 2. What it can include**
- 3. Cyclical process and with metrics**
- 4. Applicability inside and beyond
education/classroom**
- 5. Why important to discuss**

What can add

- 1. Workflow for new content**
- 2. Checking and remediating stages**
- 3. Seamless integration to include some
free to low cost technological tools
and resources**

Examples (not comprehensive list, just options)

- 1. Written documentation (Grackle)**
- 2. Video (Amara)**
- 3. Readers (Native to device, online options)**
- 4. Audio (possibly Vocaroo or others)**

Case study (slide 1 of 3 on topic)

- 1. Walking through how some of this can work**

Case study (slide 2 of 3 on topic)

- 1. How to train, get buy-in, allocate or standardize resources**

Case study (slide 3 of 3 on topic)

- 1. Significance of creating examples,
workflow, pathway to sustainability**

Checklist

- 1. Identify documentation to start with**
- 2. Align tools, resources - new
documentation, develop pathway -
remediation, accessibility audits**
- 3. Weigh affordances and limitations**
- 4. Share your efforts and examples,
model for others**

Final thoughts, questions